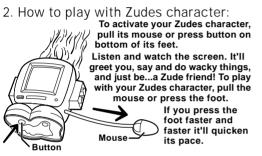


 Before you begin... When you remove your Zudes character from the

package, it will be in the demonstration mode. Pull the mouse to deactivate the demonstration mode and get it ready for normal play.



To play an activity: Pull the mouse. An activity will appear on screen.

If you'd rather play a different activity that the first one that appears on screen, you can scroll through

the activities by continuing to pull the mouse until you reach the one you'd like to play. To play that activity, push the foot button and have fun! Use the foot button to control the action.

Zudes characters automatically shut off if left idle.

4. Connect Zudes characters for more fun

and surprises! Connect any two Zudes characters by snapping

their sides together.

Pull mouse on either one. One will play the activity while the other will "watch." When you pull them apart, a secret activity will appear on their screens.

Press the fit button to play along. To play the game

again, press the foot button again. When finished playing this game, it will disappear and return only when you re-connect the characters and repeat the steps above.

Connect more that two Zudes characters, and - watch their screens!

they will all participate in a special group activity Zudes characters do crazy things!



If your Zude's character freezes, or seems to be nonfunctional. press the reset button on the back of the monitor and pull mouse for normal play. You will also need to press the reset

button after the batteries are

6. Collect all the Zudes characters connect them and see what happens!

Reset Button

Sweet Stuff"

Sweet Stuff is the girl next door...she's cute, perky, sweet and fun to be around. She loves shopping, her pet cat and chewing bubble gum until it pops in mid-air. Oops - sorry. Didn't mean for it to get

caught in your hair. Listen for her hysterical laugh

5. Freeze Ups:

replaced.

and you'll start giggling too. Slick Chick"

Move over! Step aside please! Slick Chick is on

the fast track and nothing is going to get in her way. She can slide down a slope, land a soccer

ball and bounce on a pogo stick with the best of

them. But athletics aren't her only specialty...she's psychic, too. In fact, she knows what you're

Wild Guy" Yo! Let's go! This is one cool Zudes buddy, movin'

and groovin' to his own beat. No feat is too

dangerous for this jock. One minute Wild Guy is playing hockey, the next he's jumping out of a plane, then it's off to a monster truck rally. Wheeew! Maybe it's his favorite hip hop music that keeps him going - that stuff's enough to make anyone jumpy!

thinking at this very minute...

Radik" Radik is a real daredevil! He has places to go and

some unusual ways to get there - like by way of parachute, jet ski or being shot from a cannon.

jumping on! Or better yet - warn the alligators that Radik is coming!

Gasman" He's gross...he's disgusting...he stinks! Better hold

your nose when he's around. Gasman passes gas

the way everyone else blinks an eye. PEEYEW! If you have to be in the same room whit him, be sure

to be standing near an open window, no matter what the temperature is outside!

Booger Boy"

Oooooooh - gross! Everything about Booger Boy is gross, the way he eats, the way he laughs, even the way he dances. Don't touch anything that he's

had his hands on - you know where they've been and it's not a nice place!

7. BATTERY CAUTION:

To insert the batteries, have an adult open the battery compartment cover at the bottom of the game. (Remove the screw holding the battery door onto the bottom of the game unit and remove the door.) Insert 3 LR44/G13A Button cell batteries.

(Batteries included) or equivalent as shown.

And sometimes he even makes it to his destination!

Look out for the alligators under those rocks you're

TO ENSURE PROPER FUNCTION: - DO NOT MIX OLD AND NEW BATTERIES.

- DO NOT MIX ALKALINE, STANDARD OR RECHARGEABLE
- BATTERIES.
- BATTERY INSTALLATION SHOULD BE DONE BY AN ADULT.
- NON-RECHARGEABLE BATTERIES ARE NOT TO BE RECHARGED.
- RECHARGEABLE BATTERIES ARE TO BE REMOVED FROM THE TOY BEFORE BEING CHARGED (IF
- REMOVABLE). - RECHARGEABLE BATTERIES ARE ONLY TO BE CHARGED
- UNDER ADULT SUPERVISION (IF REMOVABLE). ONLY BATTERIES OF THE SAME OR EQUIVALENT TYPE
- AS RECOMMENDED ARE TO BE USED.
- BATTERIES ARE TO BE INSERTED WITH THE CORRECT POLARITY.
- **EXHAUSTED BATTERIES ARE TO BE REMOVED FROM** THE TOY.
- THE SUPPLY TERMINALS ARE NOT TO BE SHORT-
- CIRCUITED. - DO NOT DISPOSE OF THIS PRODUCT IN FIRE, BATTERIES
- INSIDE THIS PRODUCT MAY EXPLODE OR LEAK.

# RESET BUTTON: After battery insertion, the RESET switch may

be pushed only if the game doesn't work properly. (Use a ball-point pen.) \* As with all small batteries, the batteries included with this toy should be kept

away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone (202) 625-333 collect. \* \* Make sure the batteries are inserted

correctly and follow the toy and manufacturer's instructions. 8. FCC STATEMENT

## This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) this device may not cause harmful interference, and (2)

this device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part

reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful

interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or

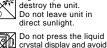
15 of the FCC Rules. These limits are designed to provide

more of the following measures: - Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different
- from that to which the receiver is connected. - Consult the dealer or an experienced radio TV technician
- Caution/Defect or Damage

### 🔀 High temperature will Do not use a pencil or pin





for help.



to press the RESET switch. Use a ball-point Clean only with a piece of

soft dry cloth.

Replace battery at the first sign of erratic operation. If a part of your ZUDES is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. The store doesn't have replacement parts. Instead, write to us at: Tiger Repair Department

1000 N. Butterfield Road, Unit 1023 Vernon Hills, IL 60061, USA.

Please include a note with your return explaining the problem along with a sales slip, date, place of purchase and price paid. We will do our best to expedite your return promptly.

10. 90-DAY LIMITED WARRANTY Tiger Electronics (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages

resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger. Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or

During this 90-day warranty period, the product will either be

replaced (at Tiger's option) for a service fee of U.S.\$ 6.50. Payments must be by check or money order payable to Tiger Electronics. The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

Tiger Repair Department 1000 N. Butterfield Road, Unit 1023

Vernon Hills, IL 60061, USA. The product should be carefully packed in the original box or

other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TIGER IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TIGER BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS TIGER PRODUCT.

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Some states do not allow limitations as to how long an implied

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